



## Stanburn Curriculum Coverage Medium Term Plan

# ART and Design



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	<b>Expressive Arts and Design</b>					
		<i>Creating with Materials (ELG)</i> <b>Drawing: Marvellous Marks</b> <ol style="list-style-type: none"><li>To explore making marks with wax crayons.</li><li>To make controlled large and small movements.</li><li>To create a simple observational drawing with pencils.</li><li>To explore mark making using pencils.</li><li>To create a simple observational drawing.</li><li>To use a variety of colours and materials to create a self-portrait.</li></ol>		<i>Creating with Materials (ELG)</i> <b>Painting and mixed Media: Paint My World</b> <ol style="list-style-type: none"><li>To explore paint through finger painting.</li><li>To use paint to express ideas and feelings.</li><li>To experiment with paint mixing to make a range of secondary colours.</li><li>To make child-led collages using mixed media.</li><li>To create landscape collages inspired by an artist.</li></ol>		<i>Creating with Materials (ELG)</i> <b>Sculpture and 3D: Creation Station</b> <ol style="list-style-type: none"><li>To explore clay and its properties.</li><li>To explore playdough and its properties.</li><li>To create natural 3D landscape pictures using found objects.</li><li>To create a design for a 3D animal sculpture.</li><li>To make a 3D clay sculpture using the designs created last lesson.</li><li>To make a 3D clay sculpture using the designs created last lesson.</li></ol>



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		7. To express their own self-image through art.				
YR1	<b>Drawing: Make your mark</b> 1. To know how to create different types of lines. 2. To explore line and mark making to draw water. 3. To draw with different media. 4. To apply features of abstract art. 5. To develop an understanding of mark making. 6. To apply an understanding of drawing materials and mark making to draw from observation.		<b>Painting and mixed media: Colour splash</b> 1. To investigate how to mix secondary colours. 2. To apply knowledge of colour mixing when painting. 3. To explore colour when painting. 4. To experiment with paint mixing to make a range of secondary colours. 5. To apply their painting skills when working in the style of an artist.		<b>Craft and design: Woven Wonders</b> 1. To know that art can be made in different ways. 2. To choose, measure, arrange and fix materials. 3. To explore plaiting, threading and knotting techniques. 4. To learn how to weave. 5. To combine techniques in a woven artwork.	
YR2		<b>Drawing: Tell a story. Charcoal mark making</b>		<b>Exploring clay: Clay Houses</b> 1. To use my hands		<b>Painting and mixed Media: Life in Colour</b> 1. I can explore



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		<ol style="list-style-type: none"><li>1. To develop a range of mark making techniques.</li><li>2. To explore and experiment with mark-making to create textures.</li><li>3. To develop observational drawing.</li><li>4. To understand how to apply expressions to illustrate a character.</li><li>5. To develop illustrations to tell a story.</li></ol>		<ol style="list-style-type: none"><li>as a tool to shape clay.</li><li>2. To shape a pinch pot and join clay shapes as decoration.</li><li>3. To use impressing and joining techniques to decorate a clay tile.</li><li>4. To use drawing to plan the features of a 3D model.</li><li>5. To make a 3D clay tile from a drawn design.</li></ol>		<ol style="list-style-type: none"><li>colour mixing of secondary colours with paint.</li><li>2. To identify textured surfaces and use a range of tools with paint.</li><li>3. To make a collage of colours and textures inspired by Romare Beardon.</li><li>4. To compose and arrange a collage of materials using colour and textures.</li><li>5. To develop and improve artwork.</li></ol>
YR3	<b>Drawing: Growing Artists</b> <ol style="list-style-type: none"><li>1. To recognise how artists use shape in drawing.</li><li>2. To understand how to create tone in drawing by</li></ol>		<b>Painting and mixed media: Prehistoric paintings</b> <ol style="list-style-type: none"><li>1. To apply an understanding of prehistoric man-made art.</li><li>2. To understand</li></ol>		<b>Art, Sculpture and 3D: Ancient Egyptian scrolls</b> <ol style="list-style-type: none"><li>1. To investigate style, pattern and characteristics of Ancient Egyptian art.</li></ol>	



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	<p>shading.</p> <ol style="list-style-type: none"><li>3. To understand how texture can be created and used to make art.</li><li>4. To apply observational drawing skills to create detailed studies.</li><li>5. To explore composition and scale to create abstract drawings.</li></ol>		<p>and use scale to enlarge drawings in a different medium.</p> <ol style="list-style-type: none"><li>3. To explore how natural products produce pigments to make different colours.</li><li>4. To select and apply a range of painting techniques.</li><li>5. To apply painting skills when creating a collaborative artwork.</li></ol>		<ol style="list-style-type: none"><li>2. To apply design skills inspired by the style of Ancient Egyptian civilisation</li><li>3. To apply understanding of ancient techniques to construct a new material.</li><li>4. To apply drawing and painting skills in the style of an ancient civilisation.</li><li>5. To apply an understanding of an Egyptian art to develop a contemporary response.</li></ol>	
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YR4		<b>Drawing: Power Prints</b> <ol style="list-style-type: none"><li>1. To draw using tone to create a 3D effect.</li><li>2. To explore proportion and tone when drawing.</li><li>3. To plan a composition for a mixed media drawing.</li><li>4. To use shading techniques to create pattern and contrast.</li><li>5. To work collaboratively to develop drawings into prints.</li></ol>		<b>Painting and mixed media: Light and Dark</b> <ol style="list-style-type: none"><li>1. To understand how to darken or lighten a colour when mixing paint.</li><li>2. To use tints and shades to give a three-dimensional effect when painting.</li><li>3. To explore how paint can create very different effects.</li><li>4. To consider proportion and composition when planning a still life painting.</li><li>5. To apply knowledge of colour mixing and painting techniques to create a finished piece.</li></ol>		<b>Craft and Design: Fabrics of nature</b> <ol style="list-style-type: none"><li>1. To understand starting points in a design process.</li><li>2. To explore techniques to develop imagery.</li><li>3. To explore using a textile technique to develop patterns.</li><li>4. To learn how to create a repeating pattern.</li><li>5. To understand how art is made for different.</li></ol>
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YR5	<b>Drawing: Depth, Emotion and Movement</b> <ol style="list-style-type: none"><li>1. To apply an understanding of expressive and gestural lines to capture movement.</li><li>2. To understand how lines and marks can communicate emotion.</li><li>3. To understand how artists use mark making and shading to create depth.</li><li>4. To apply an understanding of composition to plan a print.</li><li>5. To develop drawn ideas through printmaking.</li><li>6. To explore how portraits can show</li></ol>		<b>Sculpture and 3D: Interactive installation</b> <ol style="list-style-type: none"><li>1. To identify and compare features of art installations</li><li>2. To investigate the effect of space and scale when creating 3D art.</li><li>3. To problem-solve when constructing 3D artworks.</li><li>4. To plan an installation that communicates an idea.</li><li>5. To apply their knowledge of installation art and develop ideas into a finished piece.</li></ol>		<b>Craft and Design: Architecture</b> <ol style="list-style-type: none"><li>1. To apply observational drawing skills to interpret forms accurately.</li><li>2. To apply composition skills to develop a drawing into print.</li><li>3. To apply an understanding of architecture to design a building.</li><li>4. To extend design ideas through research and sketchbook use.</li><li>5. To explore and evaluate the intention of a design.</li></ol>	
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	expression and emotion and affect how we see the artwork.					
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YR6		<b>Drawing: Expressing Ideas</b> <ol style="list-style-type: none"><li>1. To explore how street artists use art to convey messages and provoke thought.</li><li>2. To understand and apply one point perspective in a drawing inspired by street art.</li><li>3. To understand and use scale and proportion effectively in drawings.</li><li>4. To design a street-art-inspired piece using a brief.</li><li>5. To create a street-art-inspired piece that conveys a message using perspective, scale and proportion.</li><li>6. To evaluate</li></ol>		<b>Painting and mixed media: Artist study</b> <ol style="list-style-type: none"><li>1. To understand how to analyse a famous painting.</li><li>2. To understand how to find meaning in painting.</li><li>3. To apply drama techniques to explore the meaning of a painting.</li><li>4. To apply interpretation skills to analyse and respond to an abstract painting.</li><li>5. To understand how art can tell stories or portray messages</li><li>6. To develop starting points for creative outcomes.</li><li>7. To demonstrate</li></ol>		<b>Sculpture and 3D: Making memories</b> <ol style="list-style-type: none"><li>1. To analyse how art can explore the concept of self.</li><li>2. To explore sculptural techniques.</li><li>3. To use creative experience to develop ideas and plan a sculpture.</li><li>4. To apply an understanding of materials and techniques to work in 3D.</li><li>5. To problem solve, evaluate and refine artwork to achieve a chosen outcome.</li></ol>
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		creative work by exploring meaning and message.		an understanding of painting techniques to make personal choices.		
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