



| | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
|------|---|--|---|--|---|--|
| | We are learning: | We are learning: | We are learning: | We are learning: | We are learning: | We are learning: |
| EYFS | Dance - 1 1. To use colours and feelings in dance. 2. To perform as animals using different levels and directions. 3. To work with a partner. 4. To show expression in our sequence. 5. To perform transport actions and movements in our dance. 6. To use leading and following movements. | Gymnastics – 1 1. To move safely. 2. To take off and land on two feet. 3. To balance and move balls and beanbags. 4. To travel on mats and benches. 5. To copy and repeat actions. 6. To perform simple shapes and balances. | Body Management – 1 1. To balance beanbags. 2. To move through hoops in different ways. 3. To reach and stretch to get equipment. 4. To make bridges with our bodies. 5. To travel over and under apparatus. 6. To make shapes with our bodies. | Gymnastics - 2 1. To link different shapes and ways of moving. 2. To egg roll and log roll. 3. To follow different pathways. 4. To balance on points and patches. 5. To perform our story to music. 6. To use a start and finish position. | Dance - 2 1. To move to the count of 8. 2. To perform with a partner to the count of 8. 3. To work with a partner to perform. 4. To perform a dance using 4 actions. 5. To link new actions with ones with already know. 6. To practice and perform a dance about Africa. | Body Management - 2 1. To perform rolls. 2. To show some body control. 3. To perform different jumps. 4. To jump using apparatus. 5. To travel across apparatus. 6. To work as part of a team. |
| | Fitness – 1 1. To work as hard as we can for 20 seconds. 2. To know why we rest after exercise. 3. To track and count in 5s, each type of exercise. 4. To know what a | Speed, Agility, Travel – To move in different directions. To keep our bodies safe in running games. To jump in different directions. To stop safely. | Manipulation & Co- ordination – 1 1. To handle a balloon. 2. To handle a ball. 3. To kick a ball. 4. To hop, jump and step. 5. To send a ball or beanbag. 6. To send and stop in | Manipulation & Co- ordination – 2 1. To play parachute games. 2. To use equipment to perform actions. 3. To use baton to push beanbags and balls. 4. To use a baton to | Speed, Agility, Travel – 2 1. To move beanbags and balls. 2. To move in different ways. 3. To jump on, off and over. 4. To perform circle dances. | Co-operate & Solve Problems - 1 1. To match colours and symbols. 2. To work as a team to complete a task. 3. To use our bodies to make number shapes. 4. To follow a trail. |





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| We are learning: | We are learning: | We are learning: | We are learning: | We are learning: | We are learning: |
| ladder workout is. 5. To relax and be calm after we have exercised. 6. To challenge ourselves to beat our best score. | To move at slow and fast speeds. To stop safely in different ways. | a game. | dribble. 5. To perform different jumps. 6. To handle a hoop. | To use strength to hold shapes. To work in a team. | To work with others to make patterns. To work with a partner to complete challenges. |
| YR1 Gymnastics – 1 1. To perform 'like' actions in a sequence. 2. To carry and set up apparatus safely. 3. To perform shapes on both large and small body parts. 4. To take off and land and use shape in our jumps. 5. To travel on our feet, showing good body tension. 6. To create different levels in our performance. | Dance - 1 1. To show moods and feelings we experience in the jungle. 2. To move ad if we are living in the jungle. 3. To create and perform movements which show friendship. 4. To perform leading and following movements. 5. To perform a short dance with a clear start, middle and end. 6. To use repeated actions in our dance. | Dance - 2 To perform actions to well-known nursery rhymes. To march in time to the beat and to turn while marching. To march in time as a group. To perform actions in canon (one after the other). To perform a short dance using canon. To perform in round in different groups. | Gymnastics – 2 1. To move on, off and over apparatus and use the 'Magic Chair' landing. 2. To rock on different parts of our body and rock using shapes. 3. To perform specific one-foot balances such as h and y balances. 4. To perform actions at the same time as others (unison). 5. To perform actions one person after the other (canon). 6. To turn and jump a quarter and a half. | Hit, Catch, Run – 2 1. To catch a ball over a short distance. 2. To begin to hit a ball with power. 3. To position ourselves in the path of the ball. 4. To field the ball to a base. 5. To catch a high ball. 6. To stop the other team from scoring points. | OOA (Outdoor Adventurous Activities) 1. To follow simple instructions to complete a trail. 2. To find matching symbols. 3. To copy and create a hoop dance. 4. To work with a partner to complete a hoop challenge. 5. To recognise a drawn symbol as a real object e.g. a square. 6. To use decision- making skills to hide equipment. |





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| | We are learning: | We are learning: | We are learning: | We are learning: | We are learning: | We are learning: |
| | Run, Jump, Throw – 1 1. To start and stop moving at speed. 2. To use our arms when running at different speeds. 3. To take off on two feet to jump for distance. 4. To use correct technique to throw different objects for distance. 5. To show improvement in our throwing. 6. To take part in a competition using running, jumping and throwing skills. | Send & Return- 1 1. To slide a beanbag to a target. 2. To hit a ball in different ways with our hands. 3. To move towards a ball to return it. 4. To work with a partner to stop and return a beanbag. 5. To know what a rally is and rally with a partner. 6. To send a ball into space to make it harder for our opponent. | Hit, Catch, Run – 1 1. To select a space to throw or roll a ball into it. 2. To track and collect a rolling ball. 3. To catch a ball to stop an opponent from scoring. 4. To use our hands to hit a ball. 5. To run between bases to score points. 6. To work as a team to score points. | Run, Jump, Throw – 2 1. To use agile movements in different activities. 2. To recognise different ways to start and end an activity. 3. To develop stamina when running. 4. To develop core strength to improve throwing. 5. To stride and jump for height. 6. To choose the best starting position for running quickly. | Send & Return – 2 1. To send the ball over a net to our partner. 2. To track and stop a moving object using both hands. 3. To know why different muscles are important when playing games. 4. To send balls accurately from different positions e.g. kneeling or sitting. 5. To spot space on the playing area and hit the ball there. 6. To play a game with | Attack, Defend, Shoot 1. To hit a target. 2. To defend a target. 3. To roll and slide balls and beanbags. 4. To shoot in a game to get points. 5. To work with a partner to score points. 6. To use attacking and defending skills in a game. |
| | | | | | a partner. | |
| YR2 | Dance – 1 | Gymnastics – 1 | Run, Jump, Throw – 1 | Gymnastics – 2 | Dance – 2 | OOA (Outdoor |
| | To Explore whole body actions to create movements as a group or pair. Demonstrate comprehension of a | To combine 4 elements into a floor sequence To create power in a variety of different jumps. | To move quickly whilst being aware of the people around To create power with our legs to | To use a releve walk in a sequence. To perform a dish and arch shape moving smoothly from one to the | To develop a dance that shows different emotions. To Dance with rhythm following a clockwork pattern | Adventurous Activities) To work as a team to complete a task. To use problem- solving skills to complete a treasure |
| | story through | 3. To take weight on | turn at speed. | other. | 3. To work on our own | hunt. |





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| 4. 5. | dance. To create movements that shows the friendship between two characters. To create a solo dance with changes of direction and speed. To match our movements to music To choose a formation for our dance and explain our choices. | your hands and move in different ways. 4. To use our flexibility in a bridge and japana gymnastic shape. 5. To perform a point balance arabesque. 6. To perform a teddy roll. | To move through an obstacle course with speed and control. To choose the best throw for different situations. To use quick feet while sprinting. To perform static and dynamic balances. | To develop our strength in a back support and crab. To frog jump and leap frog. To hold an L-sit with a straight back. To bring rhythm and flow to our sequence. | to create and perform a short movement phrase. 4. To watch, copy and repeat actions to create a 'motif'. 5. To perform our motif using different formations. 6. To use different pathways in our dance. | To copy then create a simple movement pattern. To give clues to guide a blindfolded person safely. To improve performance through repetition. To use a key on a map to re-create a map with accuracy. |
| | nd & Return – 1 To stay on our toes to move quickly to the ball. To identify which hand is dominant in the game. To know the basic rule of serving to our partner. To develop agility | Hit, Catch, Run – 1 1. To time our run around the bases to stay "safe". 2. To kick a ball into space using different parts of the foot. 3. To respond to how a ball is bowled when hitting. | Attack, Defend, Shoot – 1 1. To kick a ball over long and short distance. 2. To stop a ball with control using the foot. 3. To work as a team to keep the ball. 4. To bounce a ball | Hit, Catch, Run – 2 1. To Hit a ball and score points by running to a cone. 2. To defend a target by kicking. 3. To bowl underarm with control 4. To hit a ball using different bats and techniques | Send & Return – 2 1. To To feed the ball to our partner with consistency 2. To send the ball to different parts of the court. 3. To throw and catch in a seated position. 4. To accurately serve the ball to different | Attack, Defend, Shoot – To throw different types of equipment To move to space after passing a ball. To pass and move forwards to a target with a partner. To position ourselves as a |





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| | We are learning: | We are learning: | We are learning: | We are learning: | We are learning: | We are learning: |
| | and use it in a game. 5. To use the correct grip to hit a self-fed ball. 6. To use the ready position in a rally. | To learn about the role of a wicketkeeper To learn about the role of the backstop To bowl underarm with accuracy. | with my partner. 5. To bounce the ball while we are moving (dribbling). 6. To pass the ball forward in a game. | To throw accurately to a base. To hit a ball into space away from fielders. | parts of the court 5. To use overarm attacking shots in a game. 6. To manage what we should be doing within the competition. | goalkeeper 5. To intercept a ball from a person on the other team 6. To use the skills we have developed in a competition. |
| YR3 | Dance – 1 1. To perform a jazz square and use it in our dance. 2. To perform a dance showing two contrasting characters 3. To develop movements using improvisation. 4. To use props in our dance sequence 5. To use facial expressions to bring life and emotion to our dance. 6. To take on the director role to help others improve their dance. | Gymnastics – 1 1. To show full extension during a balance 2. To move in and out of contrasting shapes with fluency 3. To perform using different types of rolls 4. To perform powerful jumps from low apparatus. 5. To perform a unison with a partner to mount apparatus 6. To create a group performance using contrasting actions. | Badminton – 1 1. To use hard and soft hits. 2. To learn different types of hits to reach different parts of the court. 3. To move to different parts of the court to return the shuttlecock. 4. To rally with a partner over the net. 5. To serve using a forehand 6. To play within the boundaries of the court. | Handball – 1 1. To use the ready position to catch effectively. 2. To perform accurate passes in different situations. 3. To move with the ball using the 3-step rule. 4. To use a quick, effective passes to attack as a team. 5. To use quick, effective passes to attack as a team. 6. To develop accurate passing and move into space in a game. | Gymnastics – 2 1. To perform a japana. 2. To use bounces and broad jumps in a sequence. 3. To attempt a half lever. 4. To transition from a japana to another shape with control 5. To stretch while moving and to increase our flexibility. 6. To show strength, flexibility and control in our routine. | Dodgeball To throw and catch with one hand. To use my agility to dodge a ball. To use my reaction skills to dodge multiple balls. To throw a ball at a moving target with accuracy. To use team work to create a tactic in a match. To use all the skills I have learned in a game situation. |





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| | We are learning: | We are learning: | We are learning: | We are learning: | We are learning: | We are learning: |
| | We are learning: Athletics 1. To Jump and hop in sequence. 2. To run at different speeds. 3. To approach and jump hurdles. 4. To throw a javelin using the pull-throw technique. 5. To use a variety of skipping techniques. 6. To keep score accurately over a range of events. | We are learning: Basketball 1. To keep possession of the ball while dribbling. 2. To work as a pair to move forward and attack. 3. To use a defensive body position. 4. To perform a two handed shot to score a basket. 5. To use a jump ball to restart a game. 6. To know when to move space to receive a ball. | We are learning: Netball 1. To perform quick, accurate chest passes. 2. To use dodging to get away from our opponent. 3. To catch a netball. 4. To use a bounce pass to feed the goal shooter. 5. To throw for distance using a shoulder pass. 6. To collect a loose ball. | We are learning: Football 1. To use the inside of the foot to pass the ball. 2. To trap the ball that is moving along the ground with control. 3. To pass the ball accurately into space over a short distance. 4. To identify and move into space to receive the ball. 5. To use the outside of the foot to control the ball and dribble. 6. To cushion the ball when receiving it. | OOA (Outdoor Adventurous Activities) 1. To use clear communication, strength and flexibility to complete a task. 2. To work with others to complete a map reading task. 3. To draw and create a clear route on a map for others to follow. 4. To work with others to identity what worked well and what could improve. 5. To identify and explain what is required to complete a variety of challenges. 6. To safely take part | We are learning: Cricket To hit a stationary ball into space using the straight drive. To bowl underarm to a batter with some accuracy. To use the correct footwork to strike a bowled ball. To stop a moving ball using the long barrier technique. To throw longer distances overarm To perform as a wicket keeper. |
| | | | | | in trust based activities. | |
| YR4 | Dance – 1 | Gymnastics – 1 | Badminton | Dodgeball | Handball | OOA (Outdoor |
| | 1. To use freeze | 1. To compose a 6- | 1. To use an underarm | 1. To throw and catch | 1. To protect the ball | Adventurous Activities) |





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| We are lea | arning: We are learning: | We are learning: | We are learning: | We are learning: | We are learning: |
| frames in dance. 2. To perforr and roll cc 3. To use a v formation performin 4. To extend 'mission d phrases us cannon. 5. To sequen dance acti show good 6. To create dance rou showing g 'stage' ent | that uses changes in speed and direction. ariety of s when g. our ance' To use the STEP principle to create and perform a partner sequence. To perform actions taking weight on hands. ce our ons to d flow. A5 action time ood a group to refine a group to refine a | clear shot. 3. To hit a backhand shot with control and accuracy. 4. To learn trick shots and interesting ways of hitting shuttlecock. 5. To work collaboratively to score points. 6. To use a forehand | with one hand. 2. To use my agility to dodge a ball. 3. To use my reaction skills to dodge multiple balls. 4. To throw a ball at a moving target with accuracy. 5. To use team work to create a tactic in a match. 6. To use all the skills I have learned in a game situation. | from our opponent after catching it. 2. To use the overarm basic technique. 3. To build an attack in a team using the 3- man weave. 4. To perform turns on the move to get back and defend. 5. To perform a 7- meter throw with power and accuracy. 6. To use a throw off to restart a game. | To work collaboratively to complete a problem-solving task. To work collaboratively to create shapes while blindfolded. To name and recognise the cardinal points of the compass. To complete an orienteering task calmly under time pressure. To work with a partner to use a map and follow a course. To recognise and recall common map symbols from a key. |
| Football | Netball | Hockey | Cricket | Athletics | Tag Rugby |
| 1. To run ont | | 1. To perform the | 1. To use a batting | 1. To challenge | 1. To use accurate |
| to receive | ' | push pass with | stance and hit the | ourselves in | passes to create an |
| 2. To explore | | accuracy. | ball in different | running, jumping | attack as a team. |





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| We are learning: | We are learning: | We are learning: | We are learning: | We are learning: | We are learning: |
| front side marking techniques. 3. To perform a standing tackle to dispossess an attacker. 4. To dribble showing good control to progress forward. 5. To pass over long distances and set up team mates to shoot. 6. To perform passing and moving with a teammate. | To use basic shooting techniques in a game. To apply one to one marking. To use quick feet. To pivot once we have caught the ball. To use preliminary moves. | To perform a straight dribble to maintain possession. To use a reverse- stick to control a ball on a far side of our body. To use a slap pass to send the ball over a longer distance. To turn to keep the ball under control and to move into space. To develop new skills in competitive | directions. 2. To anticipate when to run for singles. 3. To intercept a moving ball with one hand. 4. To bowl overarm. 5. To use the pull shot in a game. 6. To field a bouncing ball effectively. | and throwing tasks. 2. To accelerate over a short distance. 3. To run and jump using a two footed take-off. 4. To use a sling action to throw a discus. 5. To run on a curve and exchange baton in our team. 6. To apply the skills we have developed in a competitive way. | To pick the ball up from the floor and run with it to start an attack. To keep possession of the ball and build an attack. To evade being tagged. To use changes of speed to create gaps to run into. To create attacking opportunities in a game. |
| Dodgeball To throw and catch with one hand. To use my agility to dodge a ball. To use my reaction skills to dodge multiple balls. To throw a ball at a | Dance – 1 1. To know what non- locomotor movement is and using it in a dance. 2. To perform both non-locomotor and locomotor movements | Netball To choose the appropriate pass for different scenarios. To find space to receive in a game. To use different dodging techniques to outwit a defender and get | Tennis To recap and perform a range of different shots with accuracy and control. To move quickly to the ball to perform a volley. To play an overhead | OOA (Outdoor Adventurous Activities) 1. To explore different ways of communicating with a blindfolded partner. 2. To follow a designated route at maximum speed | Gymnastics – 1 1. To use space creatively along a L shaped pathway. 2. To refine our round off technique. 3. To refine our over the shoulder-roll and attempt an alternative action to |
| | We are learning:front side marking techniques.3. To perform a standing tackle to dispossess an attacker.4. To dribble showing good control to progress forward.5. To pass over long distances and set up team mates to shoot.6. To perform passing and moving with a teammate.9. Dodgeball1. To throw and catch with one hand.2. To use my agility to dodge a ball.3. To use my reaction skills to dodge multiple balls. | We are learning:We are learning:front side marking techniques.2.To use basic shooting techniques3.To perform a standing tackle to dispossess an attacker.3.To apply one to one marking.4.To dribble showing good control to progress forward.3.To use quick feet.5.To pass over long distances and set up team mates to shoot.6.To use preliminary moves.6.To perform passing and moving with a teammate.7.To know what non- locomotor7.To use my agility to dodge a ball.Dance - 11.To use my reaction skills to dodge multiple balls.2.To perform both non-locomotor | We are learning:We are learning:We are learning:front side marking techniques.2.To use basic shooting techniques2.To perform a straight dribble to maintain3.To perform a dispossess an attacker.3.To apply one to one marking.maintain4.To dribble showing good control to progress forward.5.To pivot once we have caught the ball.3.To use a reverse- stick to control a5.To pass over long distances and set up team mates to shoot.6.To use preliminary moves.4.To use a slap pass to send the ball over a longer distance.6.To perform passing and moving with a teammate.Dance - 11.To choose the appropriate pass for with one hand.1.To throw and catch with one hand.1.To know what non- locomotor1.To choose the appropriate pass for different scenarios.2.To use my reaction skills to dodge multiple balls.2.To perform both non-locomotor and locomotor2.To use different dodging techniques | We are learning:We are learning:We are learning:We are learning:front side marking techniques.2. To use basic shooting techniques2. To perform a straight dribble to marking.2. To perform a straight dribble to maintain3. To apply one to one | We are learning:We are learning:We are learning:We are learning:We are learning:We are learning:front side marking techniques.2. To use basic shooting techniques2. To use basic shooting techniques2. To perform a straight dribble to maintain3. To apply one to one marking.2. To use quick feet.3. To use quick feet.4. To use quick feet.5. To pivot once we have caught the ball.5. To pivot once we have caught the ball.4. To use a lap pass to send the ball over a longer4. To use a slap pass to send the ball over a longer5. To run on a curve and exchange baton in our team.5. To run on a curve and exchange baton in our team.5. To perform passing and moving with a teammate.Dance -1Netball1. To chose the appropriate pass for different scenarios.To arce pand perform a game.OOA (Outdoor Adventurous Activities)1. To throw and catch with one hand.2. To perform both non-locomotor2. To find space to receive in a game.1. To chose the appropriate pass for of fiferent scenarios.1. To chole a bow with a teaming:OOA (Outdoor Adventurous Activities)2. To use my reaction skills to dodge multiple balls.2. To perform both non-locomotor3. To use different to use different scenarios.1. To chole a perform a range of different scenarios.1. To chole a perform a range of different scenarios.1. To chole a <b< td=""></b<> |





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| We are learning: | We are learning: | We are learning: | We are learning: | We are learning: | We are learning: |
| accuracy. 5. To use team work to create a tactic in a match. 6. To use all the skills I have learned in a game situation. | To create new and exciting group patterns. To create a simple line dance routine. To create your own 3-step line dance with a partner. To work collaboratively within our group to improve our performances. | free. 4. To practice and perform pivoting with quick turns. 5. To get into a closer position to shot. 6. To react and move quickly in isolation and in games. | shot and know when you might use it. 4. To play with others to score and defend a point. 5. To approach the ball forehand and backhand. 6. To serve diagonally. | and complete a task safely. 3. To use memory methods to recall different objects while navigating. 4. To use clear communication to recreate a shape as a team. 5. To use imagination and creative thinking to create the tallest marshmallow tower. 6. To send and interpret messages using Morse code. | finish. 4. To smoothly link 2 cartwheels to perform a double cartwheel. 5. To transition into a bridge with control. 6. To develop a 6- element partner sequence incorporating asymmetry. |
| Tag Rugby To use defensive positions to mark and tag an attacker. To pass a ball accurately and consistently while on the move. To defend as part of | Football To turn with the ball. To travel quickly and effectively when running with the ball. To combine running with the ball and | *Swimming | *Swimming | Athletics 1. To run for speed and distance on our own and as part of a team. 2. To pace ourselves to run over longer distances. 3. To use different | Cricket To work with a partner to score runs. To throw accurately over short distances to get batters out. To follow the path of the ball to catch |





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| | a team to deny the space of an attacking team. 4. To use a pop pass over short distance to create an explosive run. 5. To move the ball quickly using the magic diamond formation. 6. To use the 3-step and pass rule with some confidence. | sending it into space. 4. To maintain position when attacking to create space. 5. To perform a step over to beat a defender. 6. To control a bouncing ball, keeping it close to your body. | | | jumping styles and exploring which one we can jump further with. 4. To use the push throw technique. 5. To exchange a baton within a restricted area. 6. To design a small group either run, jump or throw event. | as a wicketkeeper. 4. To overarm bowl with accuracy using the correct grip. 5. To forward defensive shot. 6. To field in the mid- on and mid-off positions. |
| | | nt alongside indoor a | nd outdoor PE in Yea | ar 5 | I | |
| YR6 | Gymnastics – 1 | Dance – 1 | Badminton | Dodgeball | Handball | Multi-sports |
| | To use controlled flight onto high apparatus. To know what a base and flyer are in partner balances and performing them. To perform more advanced partner balances and give constructive feedback to others. | To experiment the technique of stag leap and rebound jump. To explore relationships through dance and perform partner lifts. To compose a dance with a sport theme. To choose and use | To use the smash shot technique and when it is used. To use the smash shot in a doubles game. To hit a drop shot using the correct technique to outwit an opponent. To develop reaction time to hit shots when close to the | To throw and catch with one hand. To use my agility to dodge a ball. To use my reaction skills to dodge multiple balls To throw a ball at a moving target with accuracy while being under pressure. To use team work | To play in a game abiding by the double dribble rule. To use screening in a match situation. To be patient around the D to find the best shooting position. To show control of the ball when dribbling under pressure. | To play a variety of sports that the children have learnt throughout the year. Pupils will then compete against one another in different competitions (of which the aims) change week by week. |





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| To use rhythmic gymnastics equipment, such as hoops and balls in a sequence. To incorporate musicality and timing into a group sequence. To combine our skills in pairs balance and rhythmic gymnastics into a group performance. | suitable dynamics for our sport dance. 5. To link freeze frames in a street dance style to create a short movement phrase. 6. To perform a Top Rock and Slide step and perform confidently with a partner. | net. 5. To communicate with a partner in doubles match to make sure court positioning is correct. 6. To use defensive formation in a doubles game to prevent opponents from scoring points. | to create a tactic in a match. 6. To use all the skills I have learned in a game situation. | To counterattack into space with speed. To develop decision making skills in a game situation. | |
| Tag Rugby To create attack continuity by supporting the player with the ball. To use set plays in attack to create space for the ball carrier. To develop the 3- step rule comparing it to the 3 second pass option. | Football To set up a shooting opportunity for a teammate. To restrict an opponent's space by defending with my partner. To perform a penalty kick with power and accuracy. To attack and shoot | Netball To explore ways to improve our coordination. To mark the pass or the shot. To be organised as a team around the semi-circle. To compete to win the rebounding ball To stay active to intercept the pass. | OOA (Outdoor Adventurous Activities) 1. To work with a partner to successfully orient and follow a map. 2. To work in a partnership and use our knowledge to answer questions under pressure. 3. To safely perform a small group | Cricket 1. To create pressure on a batter by setting a ring field. 2. To track and catch a high ball consistently. 3. To perform short- pitched bowl to get the batter to hit the ball in the air. 4. To work in pair to restrict runs scored | Rounders To use attacking tactical bowling to make it more difficult for the batter to hit. To track and catch a high ball. To learn the difference between attacking and defensive batting and when to use |





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| 4. To attack the space as a ball carrier to create scoring opportunities. 5. To change from an attacking to a defending formation when your team loses the ball. 6. To observe and analyse our classmate's performance. | as a pair. 5. To perform the role of a cover defender to stop an attack. 6. To use close control to keep possession of the ball under pressure. | 6. To stay onside in game depending on your position. | balance. 4. To work efficiently as part of a team to complete a range of tasks. 5. To create a fun and challenging game for others to complete. 6. To listen to others to refine and adapt ideas to complete a complex task. | when fielding. 5. To play an on-drive. 6. To set an attacking field. | the une relativity them. To work in pair in the field to restrict scoring. To apply tactics when running around bases to avoid overtakes. To apply attacking and defensive tactics in a competitive situation. |